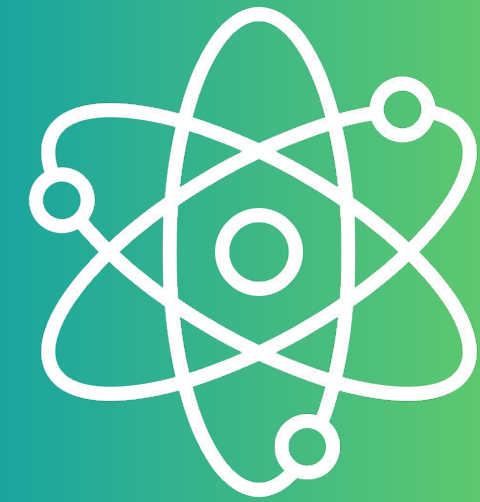


Quantum Cryptography

**Security guaranteed
by Physics?**



Carter Chapman & Flor Nardone

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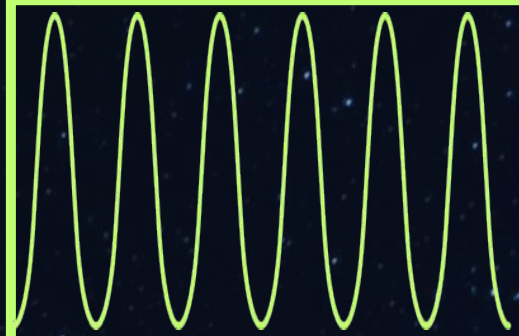
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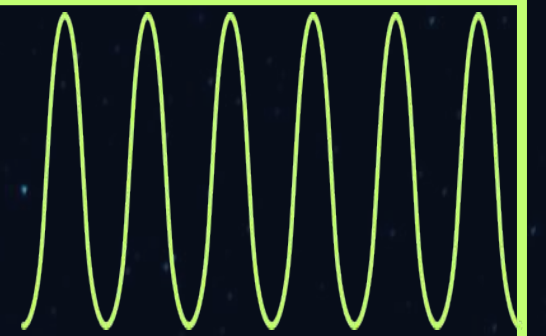
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Classical Encryption



Two main types of classical encryption:

Symmetric Encryption

Asymmetric Encryption

Why is classical encryption important in this presentation if our topic is quantum cryptography?

- Quantum cryptography (QKD specifically) solves the **key distribution problem** that plagues symmetric encryption
- QKD **does not encrypt your data** (it only **generates and distributes secret keys**)
- QKD is a **complement to classical cryptography**, not a replacement

Symmetric Encryption

Use one shared secret key to encrypt and decrypt a message

Encryption

1. Plain Text: "He is alive"
2. Use secret key to encrypt message
(move 5 letters forward in the alphabet)
3. Ciphertext: "Mj nx fqnaj"

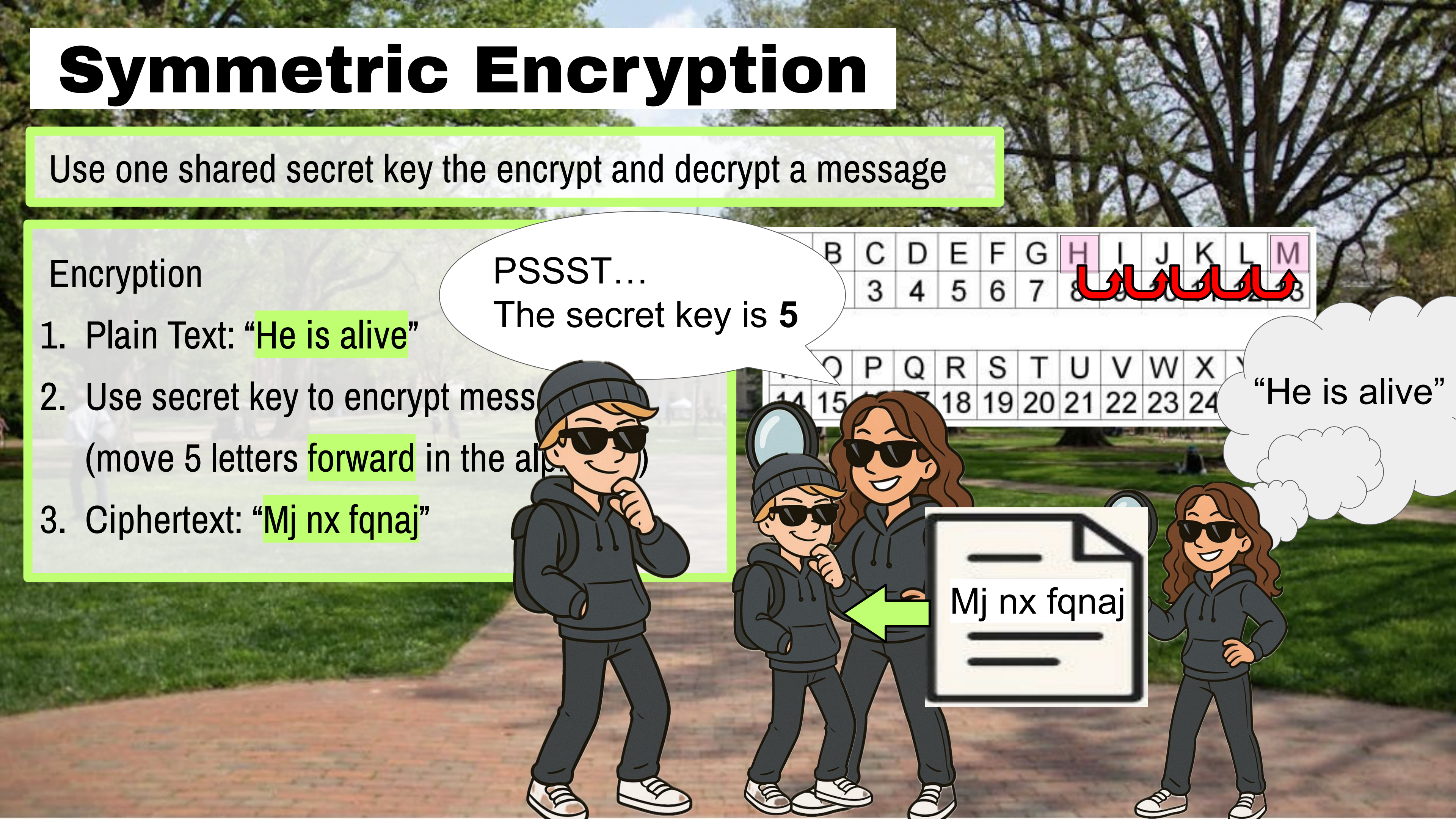
PSSST...
The secret key is 5

B	C	D	E	F	G	H	I	J	K	L	M
3	4	5	6	7	8	9	10	11	12	13	14

O	P	Q	R	S	T	U	V	W	X	Y	Z
15	16	17	18	19	20	21	22	23	24	25	26

"He is alive"

Mj nx fqnaj



Symmetric Encryption

Use one shared secret key to encrypt and decrypt a message

Decryption (Reverse the SAME Process)

1. Ciphertext: "Mj nx fqnaj"
2. Use secret key to encrypt message: 5
(move 5 letters backwards in the alphabet)
3. Plain Text: "He is alive"

A	B	C	D	E	F	G	H	I	J	K	L	M
1	2	3	4	5	6	7	8	9	10	11	12	13
N	O	P	Q	R	S	T	U	V	X	Y	Z	
14	15	16	17	18	19	20	21	22	24	25	26	

He is alive



Symmetric Encryption

Use one shared secret key to encrypt and decrypt a message

AES (Advanced Encryption Standard):

- modern day standard for symmetric encryption
- Function that has the secret key as a parameter:
Encryption: $\text{Ciphertext} = \text{AES_Encrypt}(\text{Plaintext}, \text{Secret Key})$
Decryption: $\text{Message} = \text{AES_Decrypt}(\text{Ciphertext}, \text{Secret Key})$
- Uses substitutions, permutations and mixing based on the secret key

Main Problem with Symmetric Encryption is: Key Distribution

- How do I get my secret key to Carter while ensuring no one overhears?
- Symmetric encryption is only as secure as the method by which you share and store the secret key

Without knowledge of the secret key, AES can only be attacked via brute force

- Classical computers are estimated to take $\approx 10^{18}$ years (≈ 7 orders of magnitude larger than the age of the universe) to crack AES-128 encryption
- Quantum computers Grover's algorithm effectively halves the security strength (AES-128 $\rightarrow$ 64-bit effective security, AES-256 $\rightarrow$ 128-bit effective security), but this still remains computationally infeasible
 - Therefore it is Quantum Resistant

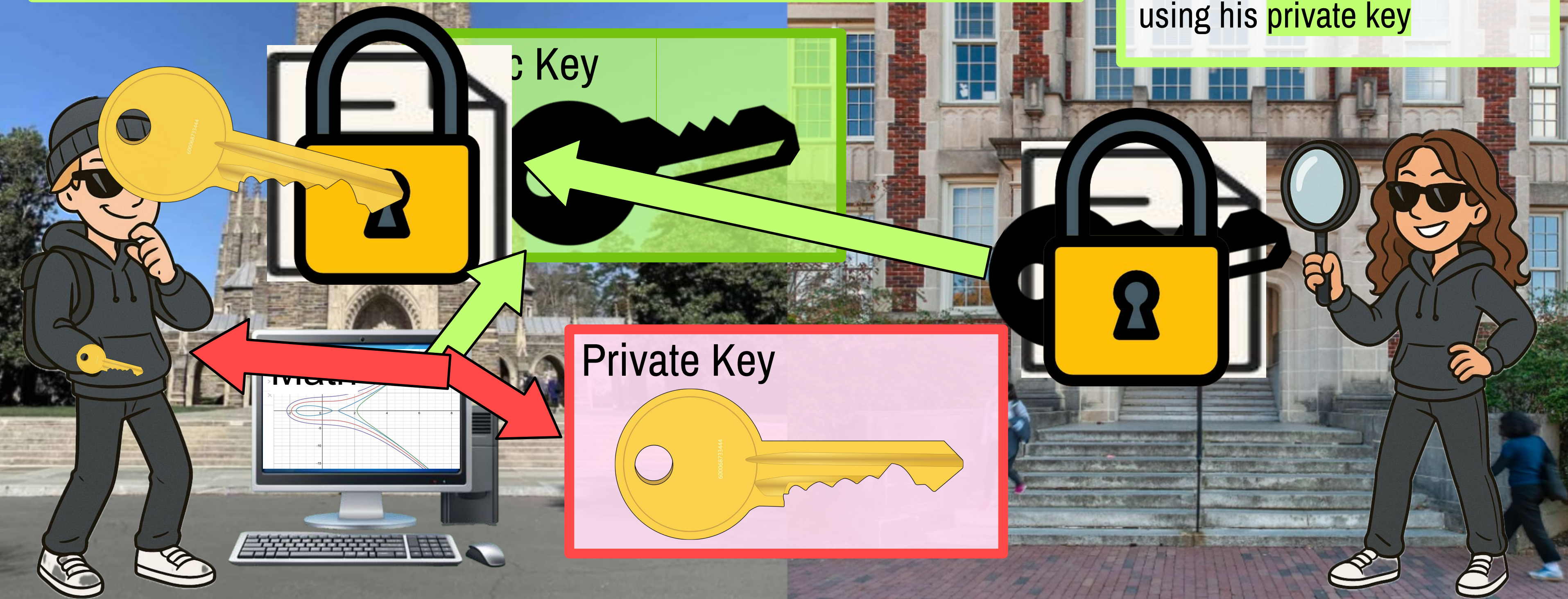
Asymmetric Encryption

Uses a **key pair** (public + private): **anyone can encrypt** with the public key, but only the **private key holder can decrypt**

Step 1: **Encrypt** data with intended **receiver's public key**

Step 2: Send encrypted file

Step 3: Receiver **decrypts** file using his **private key**



Asymmetric Encryption

Uses a **key pair** (public + private): **anyone can encrypt** with the public key, but only the **private key holder can decrypt**

Making the Key Pairs:

- Based on **mathematical algorithms** called **“one-way functions”**
 - Easy to do but hard to reverse
- Reliant on the existence of a “really hard math problem”
 - Common “one-way” functions/algorithms used are RSA and ECC

Attack Threats:

- Secure against classical computers BUT **vulnerable to quantum computers**
- Quantum computers use superposition (qubits = 0 AND 1 simultaneously) to **evaluate many possibilities at once**
- Shor's algorithm exploits this to solve the underlying math problems exponentially faster
- What would take a **classical computer millions of years**, a **quantum computer** (with sufficient qubits) is estimated to crack in a **couple of hours**

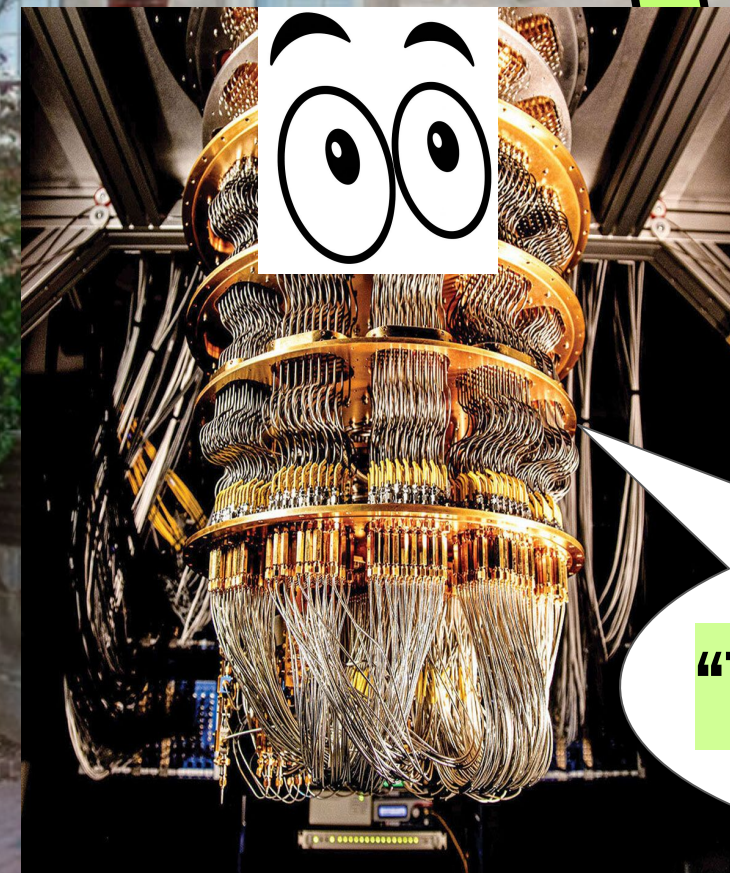


Easy

Hard



“This looks easy”



Post-Quantum Cryptography

What is this?

- New **asymmetric** encryption algorithms designed to **resist** both classical AND **quantum computer attacks**
- Based on **different math problems** where quantum computers provide **no significant advantage** (lattice-based, code-based, etc.)
- Still just a “**really hard math problem**” that is hard for even a quantum computer to solve

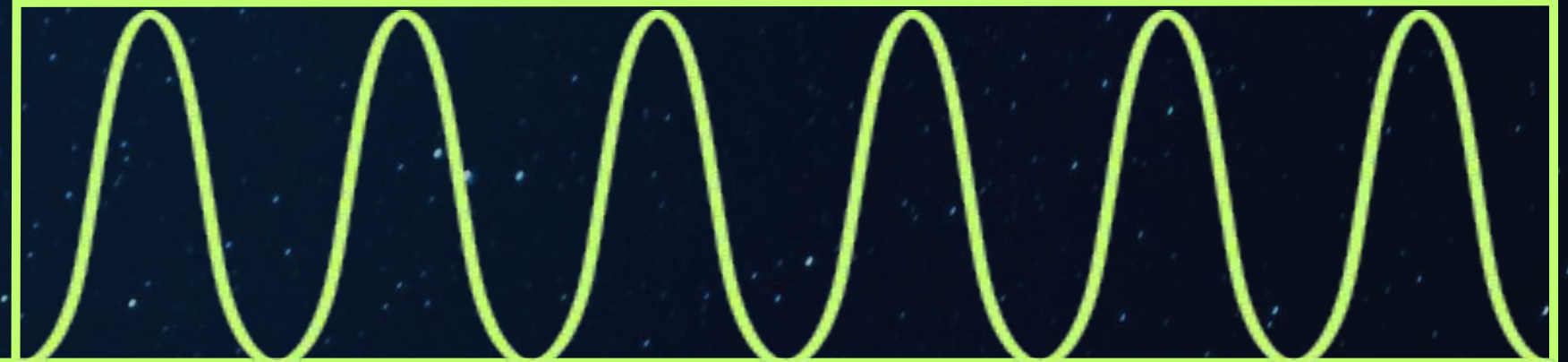


Advantages:

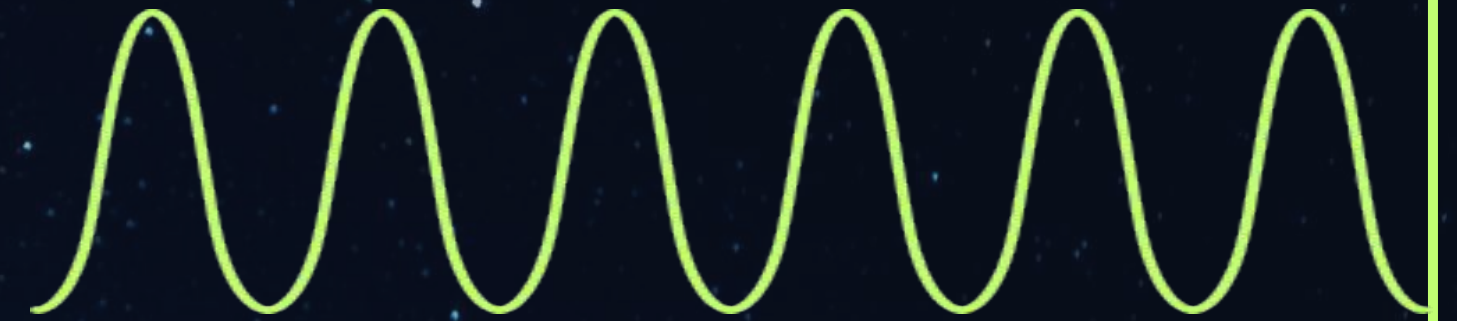
- Is deployable on current computers and networks
- no new hardware required

Limitation:

- Still relies on mathematical assumptions that could theoretically be broken by future algorithms

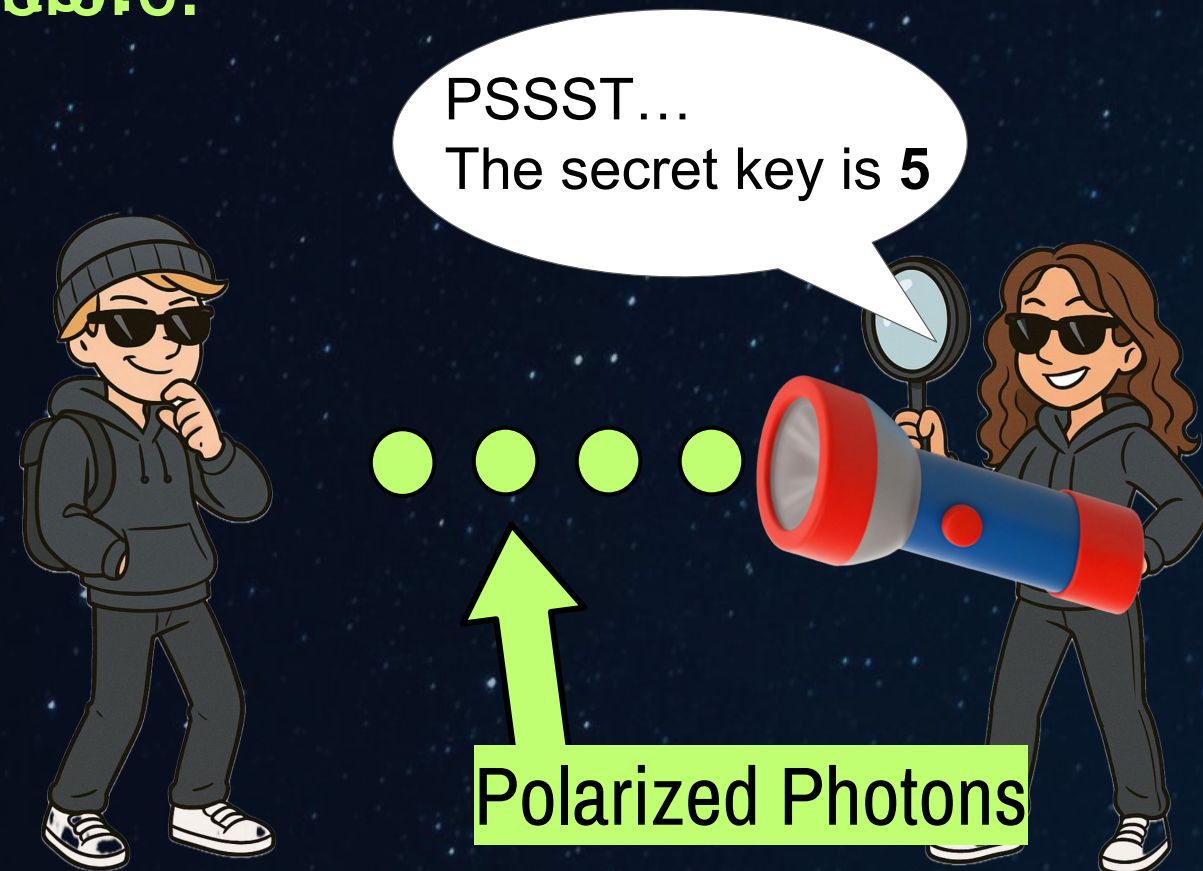


Intro to QKD



Symmetric Encryption, but better

~~Before:~~



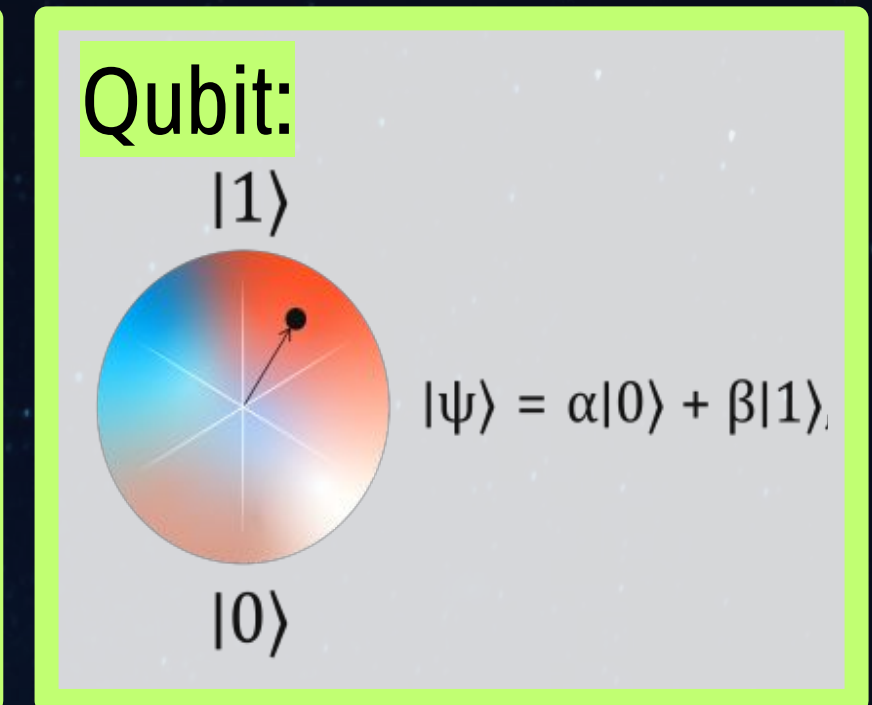
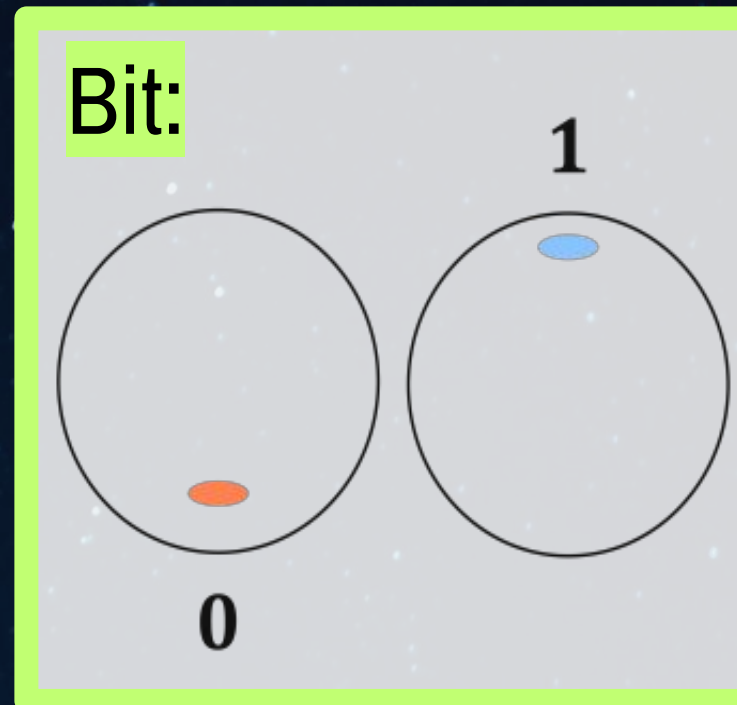
Quantum Key Distribution (QKD):

- A method by which we can **create and share** the “**secret key**” which we can later use for classical **symmetric encryption**
 - creates secret key we can later use to run AES
- A **quantum solution to the key distribution problem**
 - solves key distribution problem using the laws of physics instead of math (unlike asymmetric encryption)



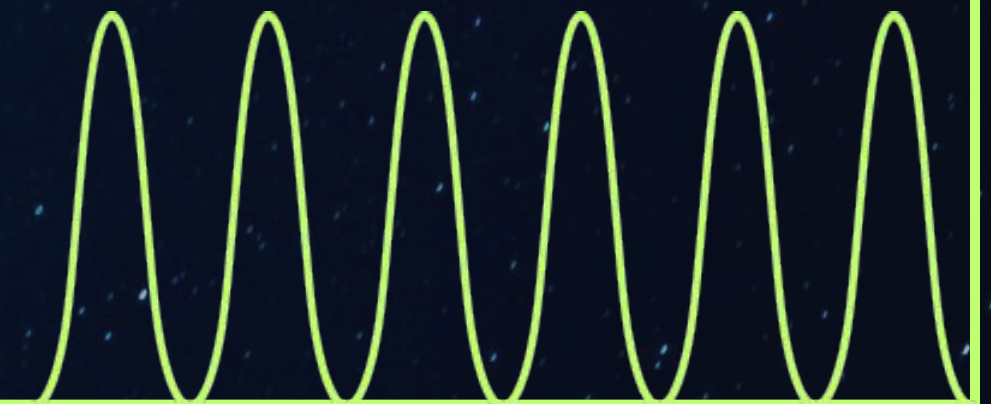
Qubits and Quantum Information

- **Classical Bits** - Have definite values of 0 or 1
- **Qubit** - Fundamental unit of Quantum Information
 - Qubits can exist in a superposition of states
 - Measurement collapses the state to either a 0 or 1
 - Unknown qubit state cannot be copied



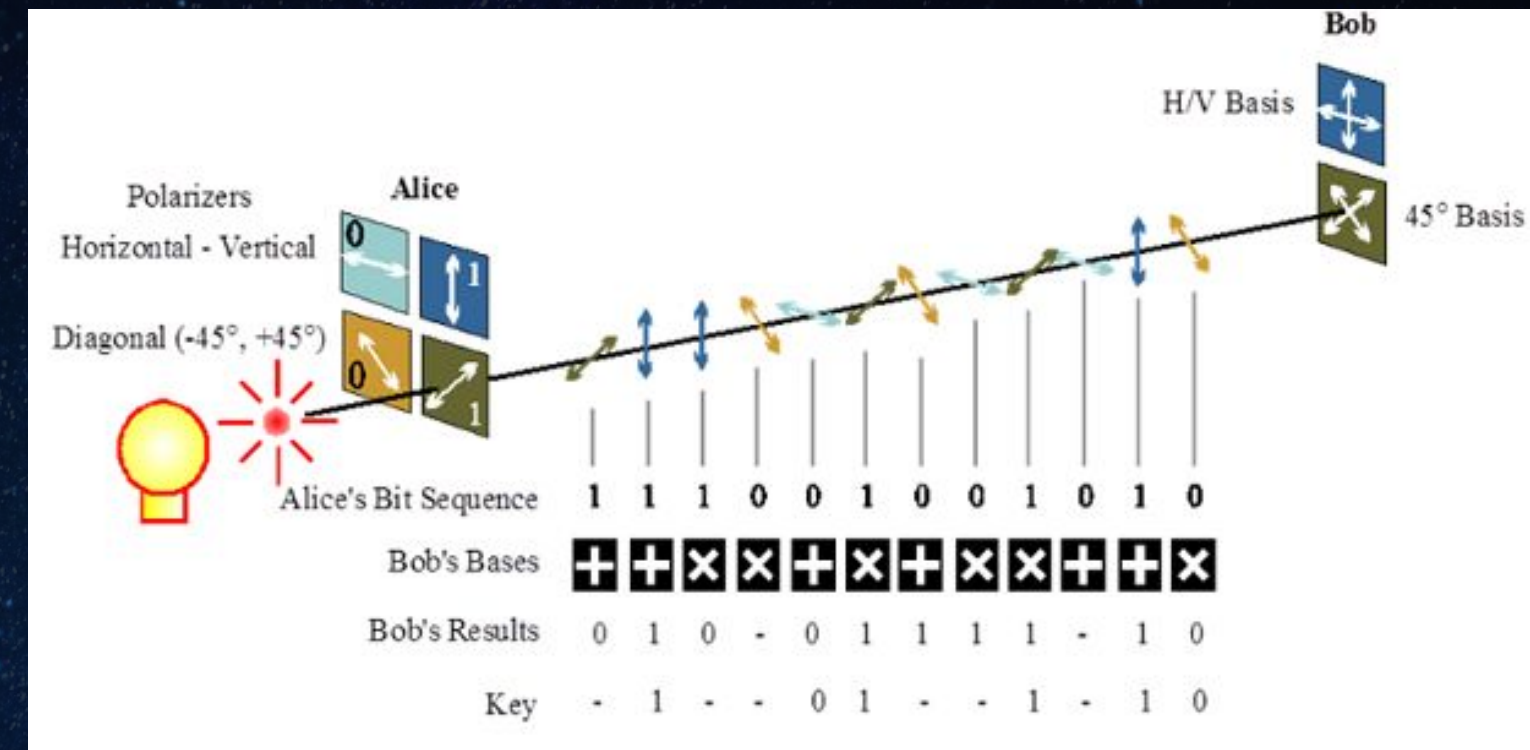
$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle, \quad |\alpha|^2 + |\beta|^2 = 1$$

Qubits should be treated and thought about just like wave functions

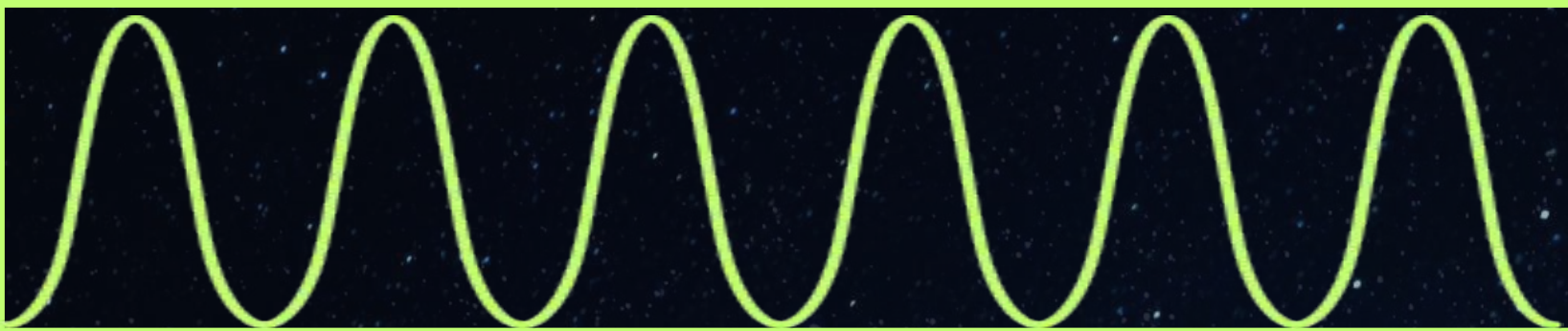


BB84 Protocol

- **BB84** is a QKD protocol invented in 1984 by Charles Bennett and Gilles Brassard [3]
- Sender prepares quantum states, and the recipient performs measurements
- Qubits are individual particles (electrons, molecules, photons) with discrete quantum states (spin, polarization etc)
- Traditionally photons are sent via fiber optic cables, where sender and receiver compare photon orientations
- Particles can also be used but are less ideal because it is more difficult to control their path in free space



Polarized photons example for BB84



BB84 Protocol

General Pipeline:

1. Sender randomly prepares spin $\frac{1}{2}$ particles in either X or Z basis, sends to recipient
2. Recipient measures in a random basis and records value
3. Repeat for multiple particles
4. After initial exchanges we publicly reveal which bases we sent/measure in
5. Drop all bases where we disagreed
6. Reveal a select amount of bits to confirm an eavesdropper was not present
7. Drop revealed bits and establish a secret (sifted) key

$$|\uparrow_x\rangle = \frac{1}{\sqrt{2}}(|\uparrow_z\rangle + |\downarrow_z\rangle), \quad |\downarrow_x\rangle = \frac{1}{\sqrt{2}}(|\uparrow_z\rangle - |\downarrow_z\rangle)$$

Assumptions:

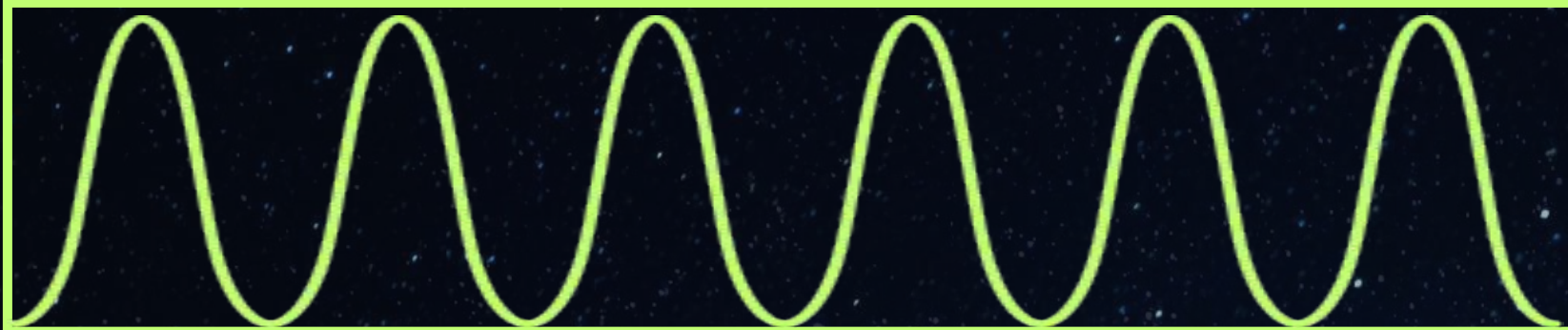
Spin	Logical Bit
$ \uparrow x\rangle$	1
$ \uparrow z\rangle$	1
$ \downarrow x\rangle$	0
$ \downarrow z\rangle$	0

For this example:

	X
	Z
	$\uparrow$
	$\downarrow$

	1	2	3	4	5	6
C Bases	Z	Z	X	X	X	Z
C Spin	$ \downarrow z\rangle$	$ \downarrow z\rangle$	$ \uparrow x\rangle$	$ \downarrow x\rangle$	$ \uparrow x\rangle$	$ \uparrow z\rangle$
C Bit	0	0	1	0	1	1
F Bases	X	Z	X	X	Z	Z
F Spin	$ \downarrow x\rangle$	$ \downarrow z\rangle$	$ \uparrow x\rangle$	$ \downarrow x\rangle$	$ \uparrow z\rangle$	$ \uparrow z\rangle$
F Bit	0	0	1	0	1	1
Correct	NO	YES	YES	YES	NO	YES
Shared Bits		0	1	0		1
Bit Reveal		0	1			
Secret Key				0		1





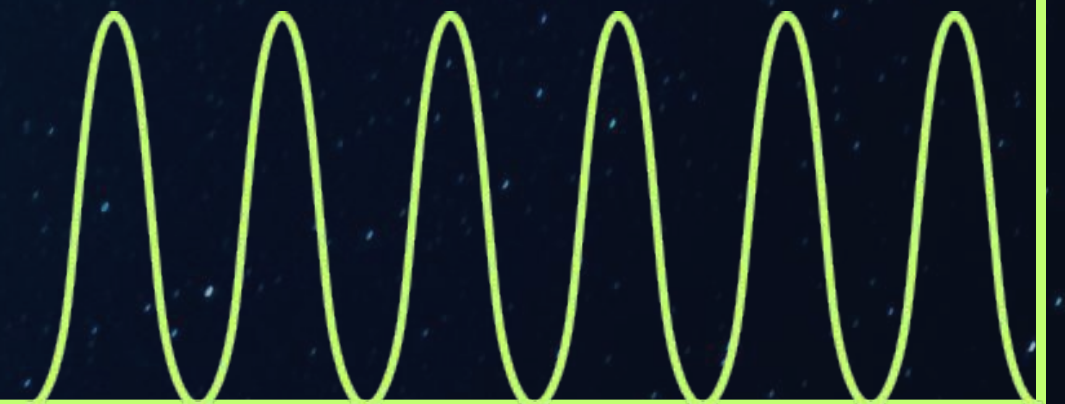
QBER

- After sender and recipient have thrown out mismatching bases, they can share the results of a portion of their qubit values (0 or 1)
 - If there are too many disagreements then they throw out the old key and start over again
 - Metric of success is the **Quantum Bit Error Rate (QBER)**
 - $QBER < 11\%$ is considered a safe key, (many outside variables can affect QBER will discuss later)
- [4]

$$QBER = \frac{\text{Number of mismatched bits}}{\text{Total number of bits compared}}$$

Eavesdropping

- **Eavesdropping** refers to the act of an unauthorized third party attempting to intercept a transmission or in our case listen in on QKD
- One of the biggest advantages to Quantum Cryptography is that the quantum state is perturbed when an eavesdropper makes a measurement. Easily alerting the sender and intended recipient if an eavesdropper is present
- We will discuss two methods of eavesdropping, the **Intercept-Resend Method**, and the **Entangling Probe Method**



Intercept and Resend Method

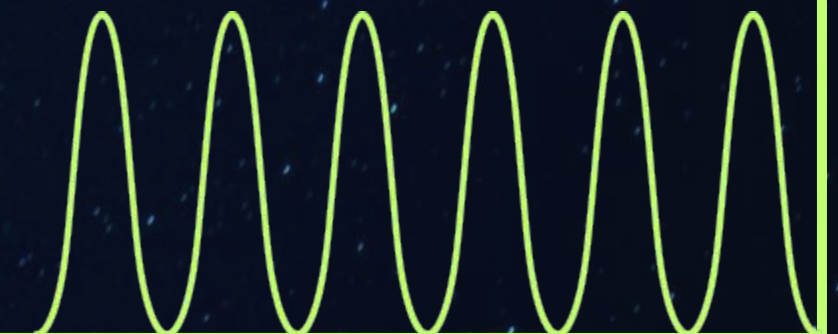
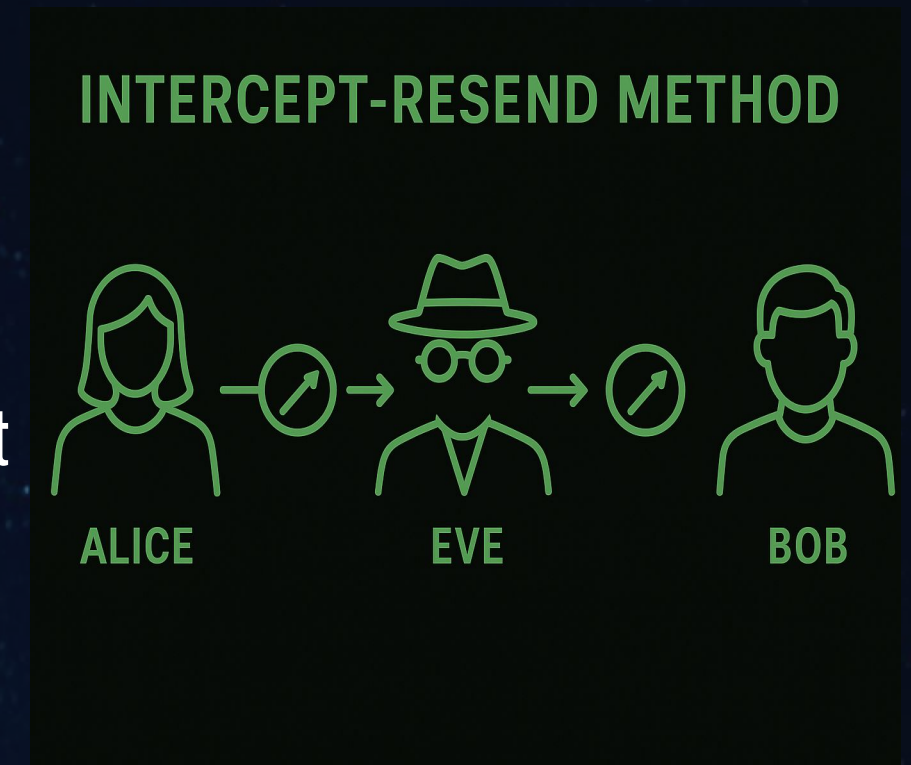
In this case the eavesdropper:

1. Positions themselves **in between the sender and recipient**, measuring the **incoming particles** in random basis of their choice (either X, or Z)
2. After the eavesdropper measures they **send another particle to the recipient** that depends on their measurement

Two outcomes arise:

1. Eavesdropper chooses the correct basis with 50% probability and forwards the correct state, introducing no error
2. Eavesdropper chooses the wrong basis, collapses the wave function, and forwards the incorrect state. Recipient now has a 50% chance of measuring the correct bit

$$QBER = 25\% \text{ (intercept-resend, random basis)}$$



Entangled Probe Eavesdropping Method

- The eavesdropper uses a **unitary interaction** to entangle a “probe” with the exchanged qubit between the sender and recipient
- A unitary interaction **entangles** two quantum systems without measuring either of them (idealistic interaction). An example of this is a **controlled-not (C-NOT) gate** (small quantum circuit)
- Probe carries information about the qubit without destroying the overall quantum state [5]
- The probe has an initial state, then interacts with the particle and takes on another state depending on the spin of the particle

$$\begin{aligned} |\uparrow_z\rangle \otimes |e_0\rangle &= |\uparrow_z\rangle \otimes |e_\uparrow\rangle \\ |\downarrow_z\rangle \otimes |e_0\rangle &= |\downarrow_z\rangle \otimes |e_\downarrow\rangle \end{aligned}$$

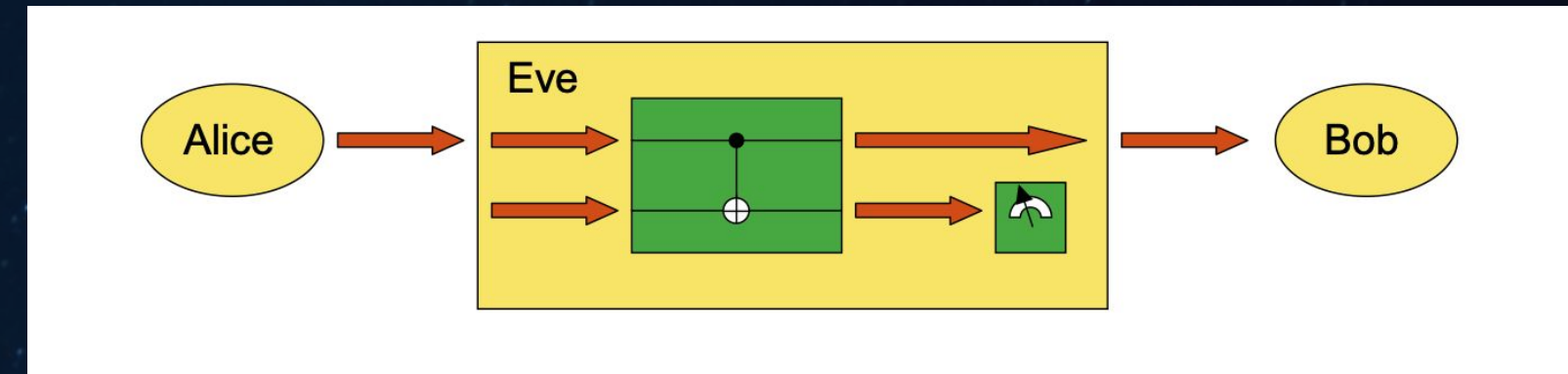


Figure 1: Example of Eavesdropper (Eve) using a C-NOT gate to entangle and probe with the signal photon [5]

Entangled Probe Eavesdropping Method

- Using the same interaction show previously, assume the sender prepares a particle with spin

$$|\uparrow_x\rangle = \frac{1}{\sqrt{2}}(|\uparrow_z\rangle + |\downarrow_z\rangle)$$

- Text

- The Z states become coupled with the probe states as shown previously and rewriting the equation yields

$$|\uparrow_z\rangle = \frac{1}{\sqrt{2}}(|\uparrow_x\rangle + |\downarrow_x\rangle), \quad |\downarrow_z\rangle = \frac{1}{\sqrt{2}}(|\uparrow_x\rangle - |\downarrow_x\rangle),$$

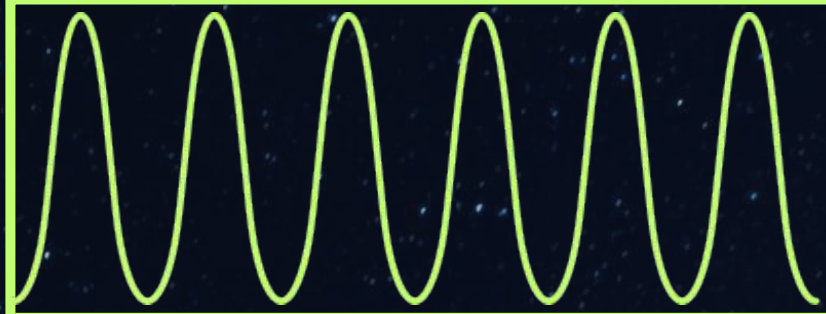
$$\frac{1}{2} \left(|\uparrow_x\rangle \otimes (|e_\uparrow\rangle + |e_\downarrow\rangle) + |\downarrow_x\rangle \otimes (|e_\uparrow\rangle - |e_\downarrow\rangle) \right).$$

Entangled Probe Eavesdropping Method

- Now the probability the recipient measures the incorrect bit is given below

$$P_{\text{err}|X} = \frac{1}{4} \left\| |e_{\uparrow}\rangle - |e_{\downarrow}\rangle \right\|^2 = \frac{1}{4} (2 - 2 \operatorname{Re}\langle e_{\uparrow} | e_{\downarrow} \rangle) = \frac{1}{2} (1 - \operatorname{Re}\langle e_{\uparrow} | e_{\downarrow} \rangle)$$

- Highlights the **information-disturbance trade-off**. If the eavesdropper probe states are orthogonal, then they gain the most information, but the state is **more disturbed (high QBER)**. If the states are identical then there is **no disturbance** but the eavesdropper won't gain any information
- This tradeoff captures the elegance of QKD: gaining information means causing disturbance, and that's exactly what keeps the protocol secure

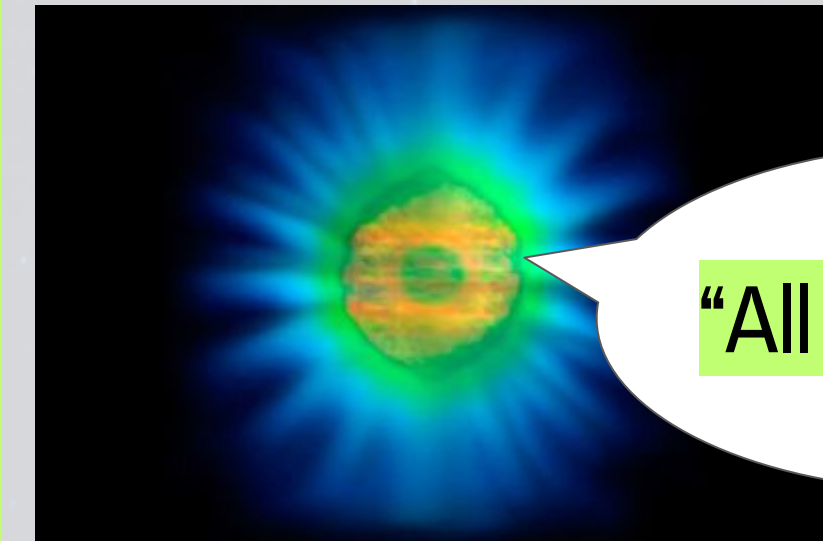


Technical Challenges

Quantum cryptography relies on real physics but faces practical challenges.

- QKD assumes **reliable single-photon sources**, yet most systems use laser pulses that can carry multiple photons, creating potential **security risks**.
- Over **long distances**, photons can be **lost** or have their **polarization altered** in fibers or free space.
- Requires the adoption of **new hardware**
- Massive particles are hard to transmit and measure individually, making them impractical as qubits.

Assumes:



"All by myselffff"



Real World BB84

- In “Experimental Side Channel Analysis of BB84 QKD Source” [6] the authors use **four non-identical laser diodes** to create pulses with **four different polarization states**
- Results showed imperfections due to slight **rotations experienced** while traveling through optical fibers
- Variations in wavelength and pulse width of the lasers create non-ideal quantum states
- Authors discuss methods to reduce errors in photon generation such as **bandwidth filters** and improved cooling for less uncertainty in **pulse width** and **wavelength**

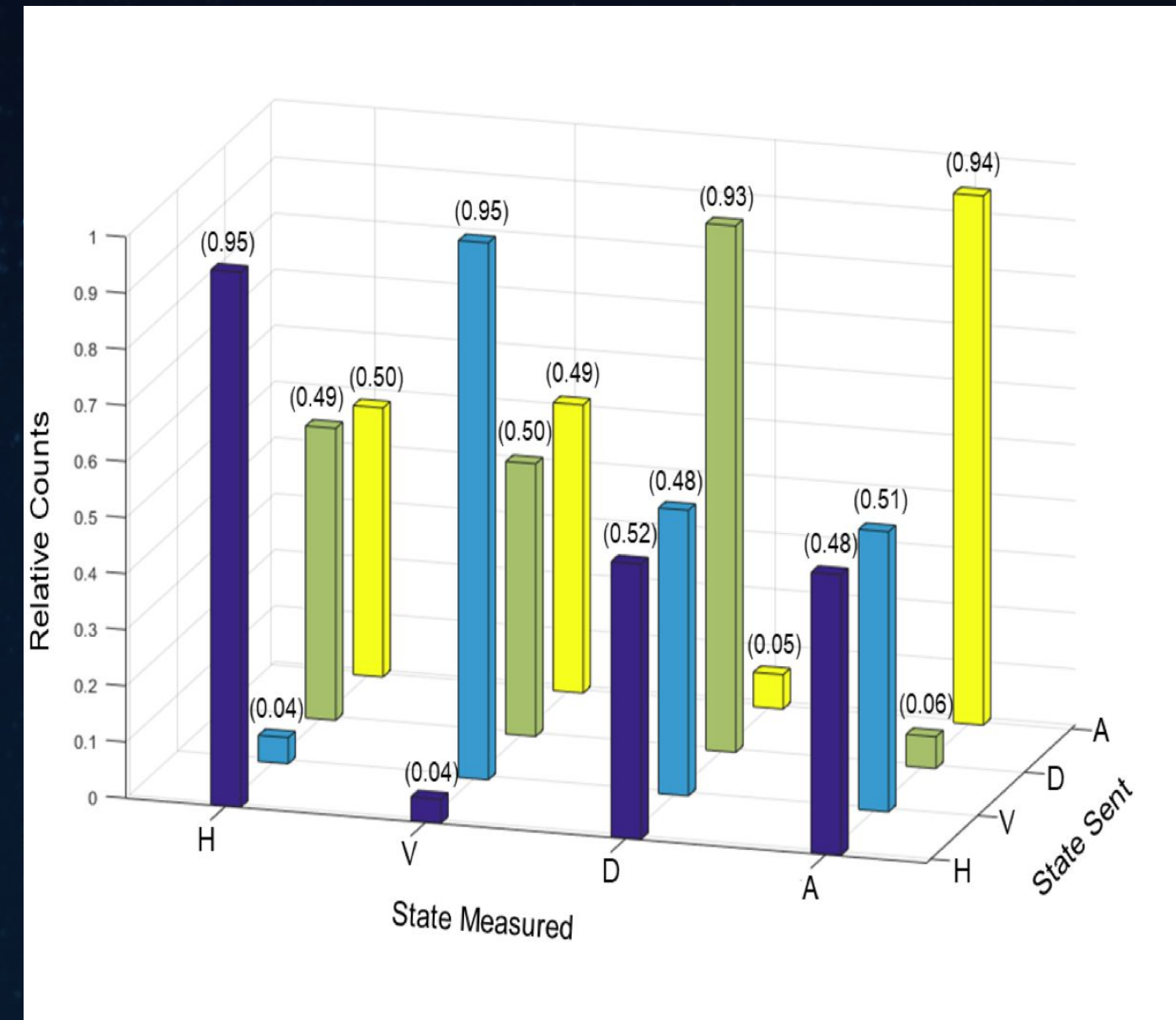


Figure 1: Histogram showing state sent vs state measure for each of the polarization states [6]

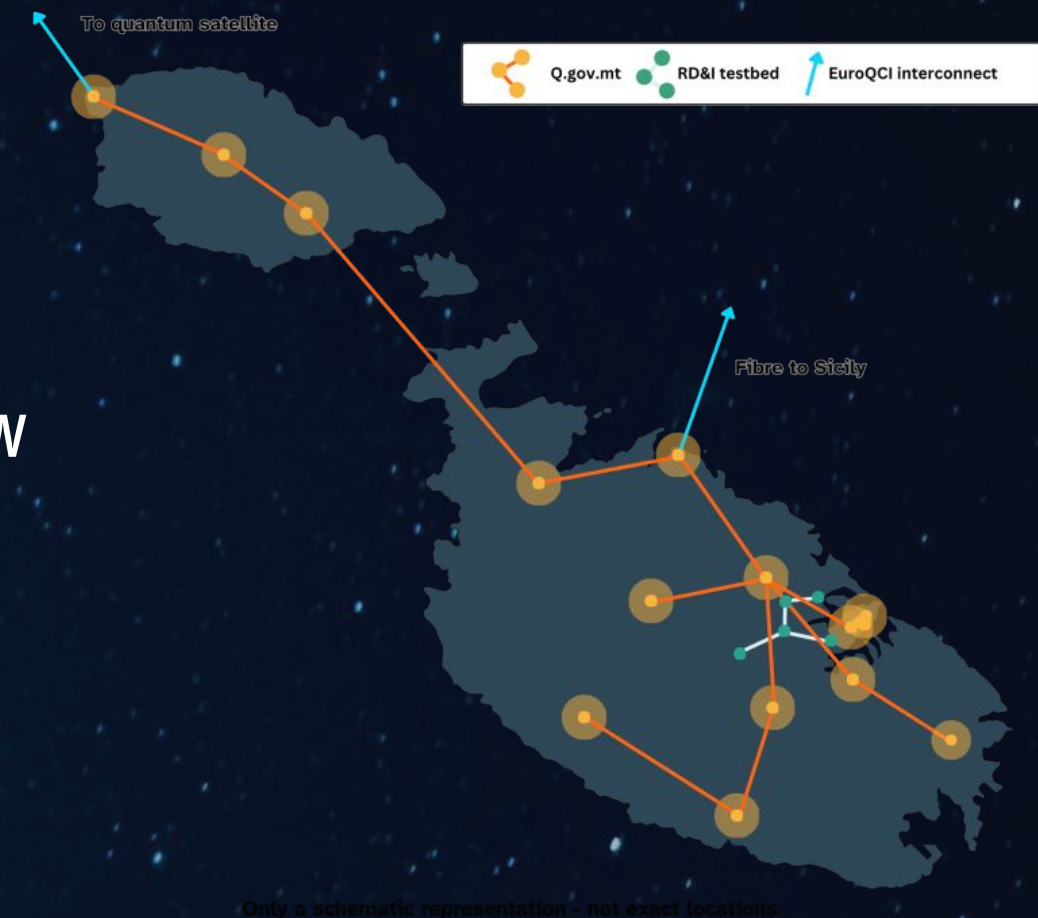
Future?

Continuous Variable QKD:

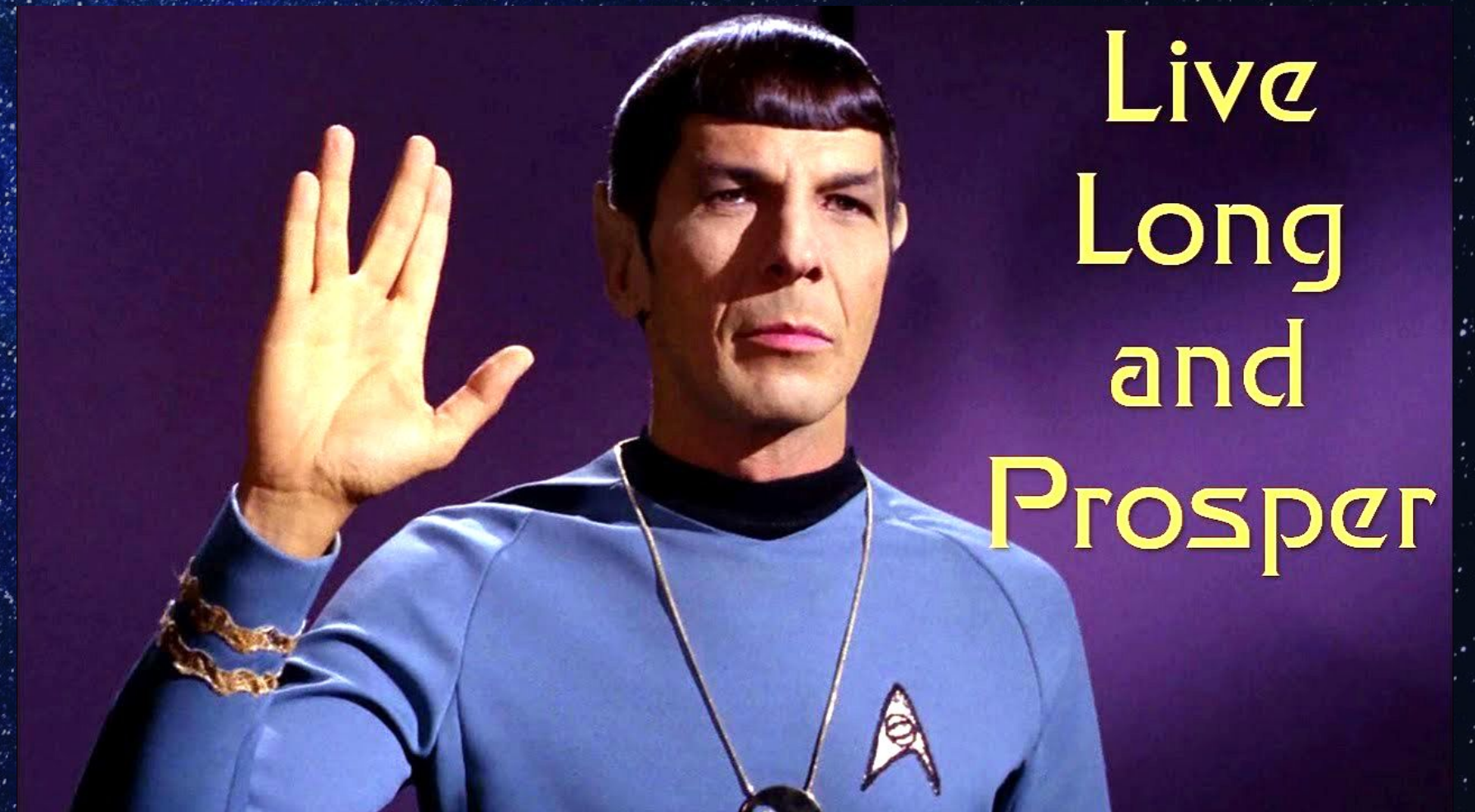
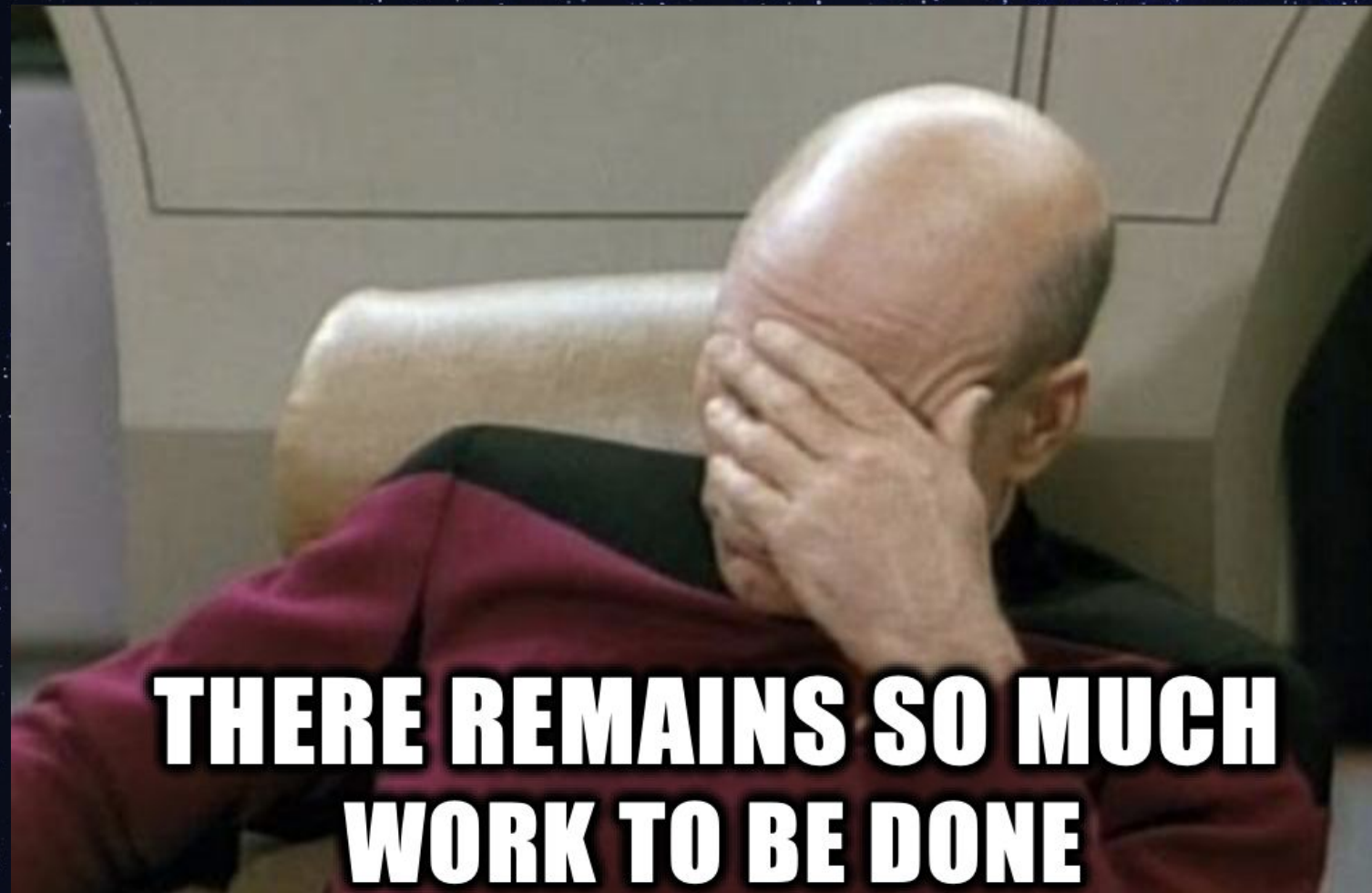
- CV-QKD encodes qubits in the amplitude and phase difference of signals, as opposed to discrete quantum states. More practical for communication without optic fibers [7]

QKD Virtual Networks:

- Implement **logical/virtual connections** on top of physical QKD links to allow flexible key distribution [8]
- Help increase efficiency by enabling key forwarding, slicing, and aggregation across multiple physical links
- **Introduce risks** similar to classical networks: the logical layer relies on trusted nodes, so misconfiguration or compromise can open the network to traditional cyberattacks, evelves remain quantum-secure when endpoints are trusted



The End (for now)



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Gold key - [Key Png Image Transparent HQ PNG Download | FreePNGimg](#)

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Entangled Probe Back Up

$$U(|\uparrow_z\rangle \otimes |e_0\rangle) = |\uparrow_z\rangle \otimes |e_\uparrow\rangle,$$

$$U(|\downarrow_z\rangle \otimes |e_0\rangle) = |\downarrow_z\rangle \otimes |e_\downarrow\rangle,$$

$$|\uparrow_x\rangle = \frac{1}{\sqrt{2}}(|\uparrow_z\rangle + |\downarrow_z\rangle)$$

$$\begin{aligned} \Rightarrow U(|\uparrow_x\rangle \otimes |e_0\rangle) &= \frac{1}{\sqrt{2}}(U|\uparrow_z\rangle \otimes |e_0\rangle + U|\downarrow_z\rangle \otimes |e_0\rangle) \\ &= \frac{1}{\sqrt{2}}(|\uparrow_z\rangle \otimes |e_\uparrow\rangle + |\downarrow_z\rangle \otimes |e_\downarrow\rangle) \end{aligned}$$

$$\text{Use } |\uparrow_z\rangle = \frac{1}{\sqrt{2}}(|\uparrow_x\rangle + |\downarrow_x\rangle), \quad |\downarrow_z\rangle = \frac{1}{\sqrt{2}}(|\uparrow_x\rangle - |\downarrow_x\rangle)$$

$$\begin{aligned} \Rightarrow U(|\uparrow_x\rangle \otimes |e_0\rangle) &= \frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}} \left((|\uparrow_x\rangle + |\downarrow_x\rangle) \otimes |e_\uparrow\rangle + (|\uparrow_x\rangle - |\downarrow_x\rangle) \otimes |e_\downarrow\rangle \right) \\ &= \frac{1}{2} \left(|\uparrow_x\rangle \otimes (|e_\uparrow\rangle + |e_\downarrow\rangle) + |\downarrow_x\rangle \otimes (|e_\uparrow\rangle - |e_\downarrow\rangle) \right) \end{aligned}$$

Probability of obtaining $|\downarrow_x\rangle$ (error) when $|\uparrow_x\rangle$ prepared:

$$\begin{aligned} P_{\text{err}|X} &= \left\| \frac{1}{2}(|e_\uparrow\rangle - |e_\downarrow\rangle) \right\|^2 = \frac{1}{4} \langle e_\uparrow - e_\downarrow | e_\uparrow - e_\downarrow \rangle \\ &= \frac{1}{4} (\langle e_\uparrow | e_\uparrow \rangle + \langle e_\downarrow | e_\downarrow \rangle - \langle e_\uparrow | e_\downarrow \rangle - \langle e_\downarrow | e_\uparrow \rangle) \\ &\quad (\text{assume } \langle e_\uparrow | e_\uparrow \rangle = \langle e_\downarrow | e_\downarrow \rangle = 1) \\ &= \frac{1}{4} (2 - \langle e_\uparrow | e_\downarrow \rangle - \langle e_\downarrow | e_\uparrow \rangle) = \frac{1}{4} (2 - 2\text{Re}\langle e_\uparrow | e_\downarrow \rangle) \\ &= \frac{1}{2} (1 - \text{Re}\langle e_\uparrow | e_\downarrow \rangle) \end{aligned}$$

Unitary Operator

- A **unitary operator** is a reversible, probability-preserving evolution; in the entangling probe model it lets the eavesdropper create correlations with the signal without measuring or cloning it, with the amount of disturbance determined entirely by how distinguishable the probe states become under this unitary
- Common optical components implement unitaries, demonstrating that such interactions are not just theoretical although my example was idealized for simplicity
- Beam splitters implement unitary interactions: they mix two optical modes of photons via a reversible, probability-preserving unitary transformation.

$$U^\dagger U = U U^\dagger = 1$$

